

Stage 1 - Saloon

Support Your Local Sheriff

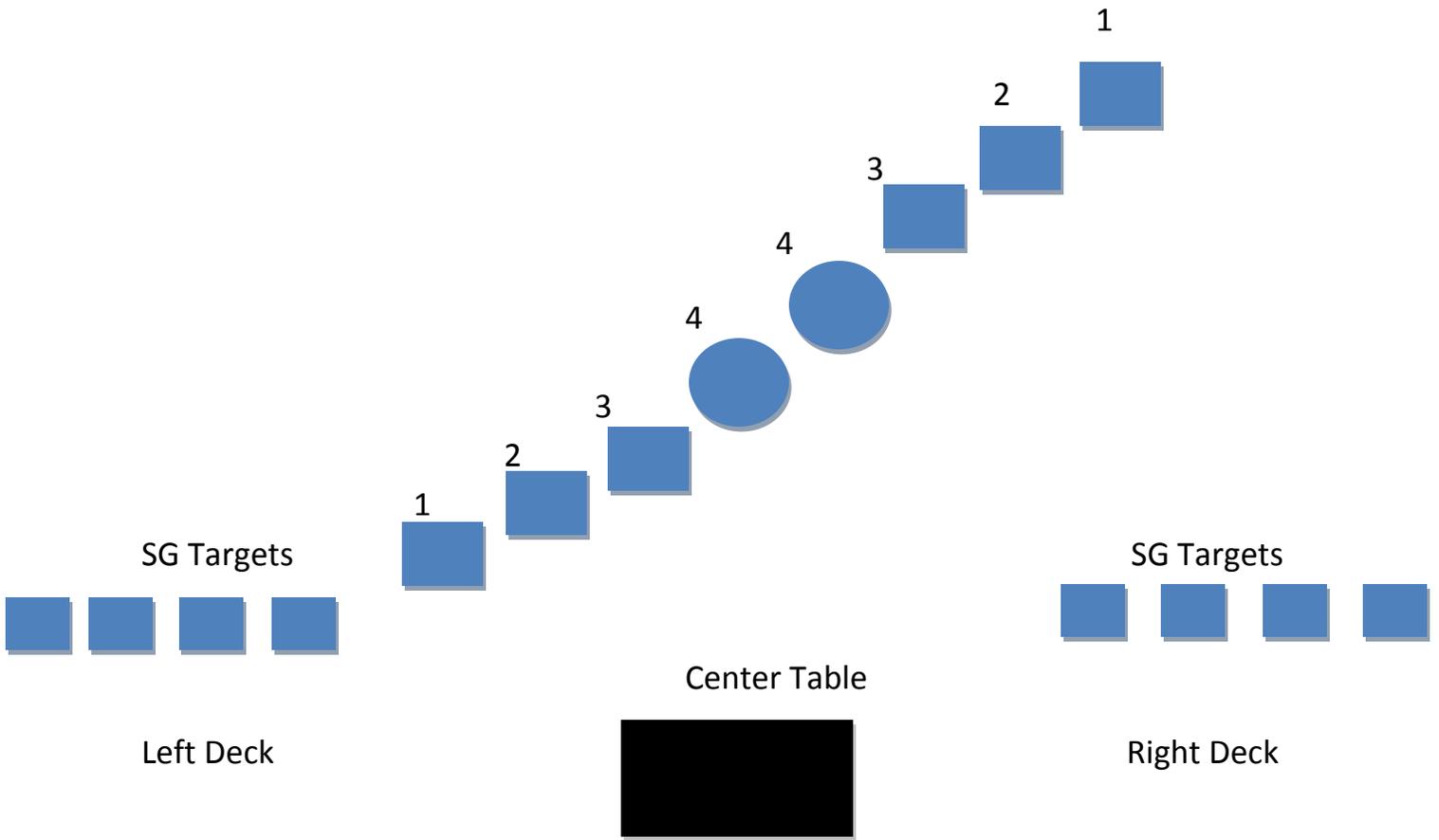
“That was close. Don’t ever walk up on my blind side like that again.”

Round Count: 10P-10R-8+SG

Shooting Order: SG-PP-R-SG or SG-R-PP-SG

Staging: 2P-5each holstered; R10 rounds on center table; SG in both hands at left window.

Shooter starts at left window SG in both hands. Indicate ready by saying the line, “That was close.” ATB, engage SG targets any order; make SG safe on the center table. At the center, table with rifle and pistols shoot a continuous 1-2-3-4-4-3-2-1 sweep from either direction. Take SG to right window; shoot SG targets any order.



Stage 2 - Well

Support your local Sheriff

“Me and the Sheriff take a dim view of show offs with guns.”

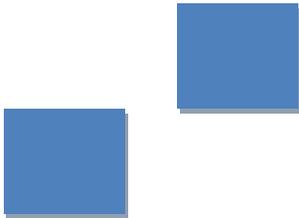
Round Count: 10P-10R-4+SG

Shooting Order: R-PP-SG

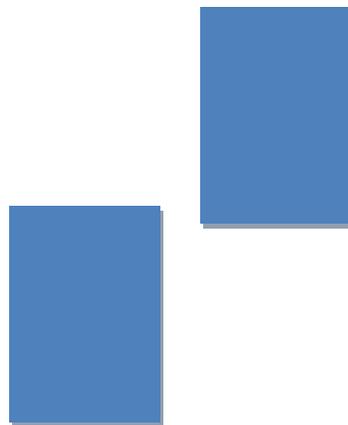
Staging: 2P-5 each holstered; R10 on table; SG on Horse.

Shooter starts at table hands on rifle. Indicate ready saying the line, “Me and the Sheriff take a dim view of show off with guns.” ATB, with rifle, alternate 10 rounds. Make rifle safe on table; repeat rifle instructions with pistols. Move to horse; shoot SG targets any order.

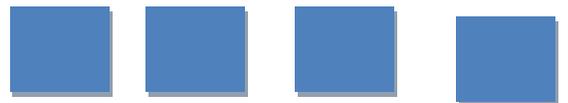
Rifle Targets



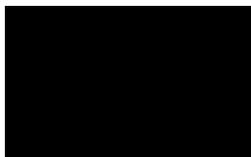
Pistol Targets



SG Targets



Horse



Stage 3 - Fort

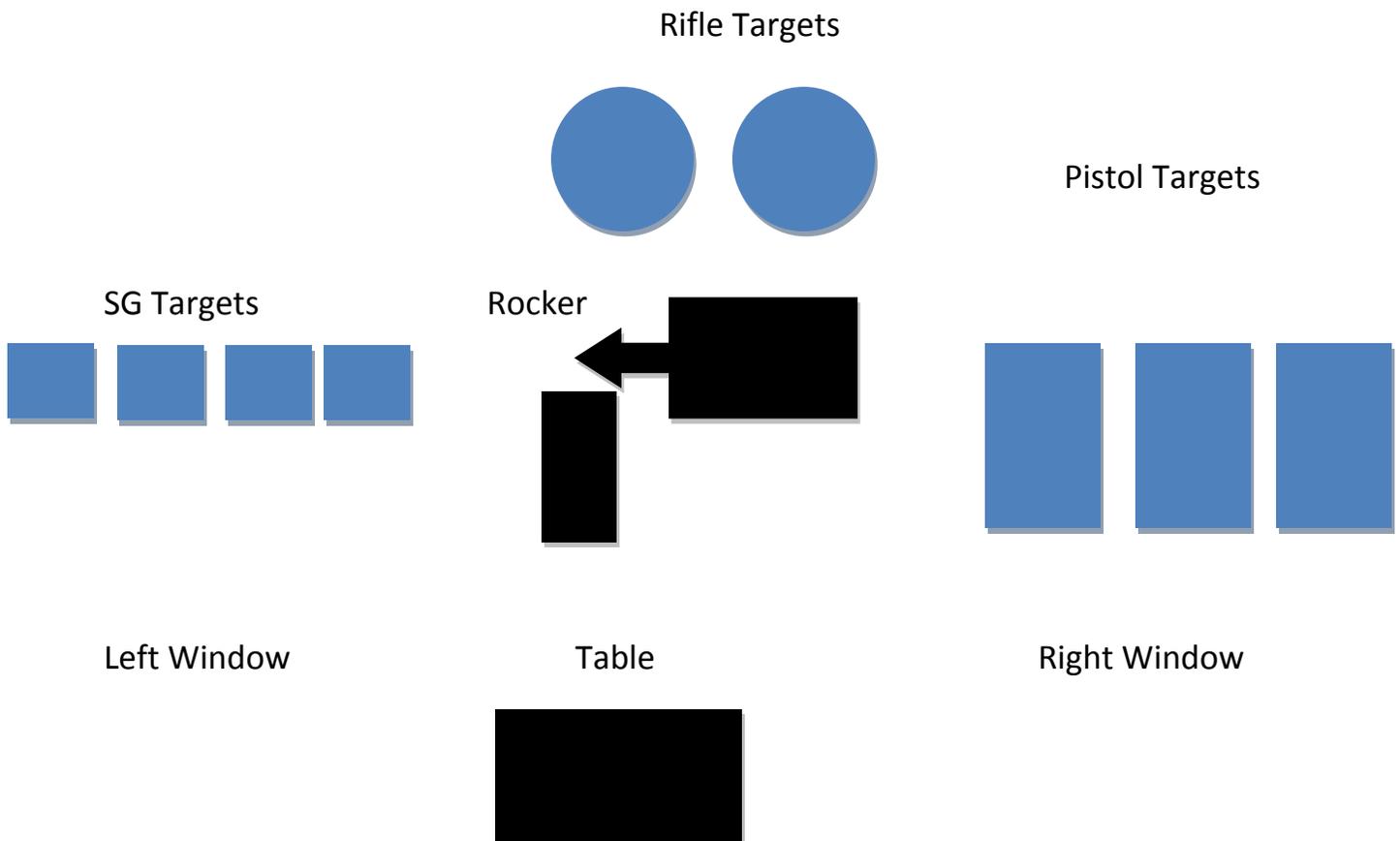
Support your local Sheriff

“I already shot one hole in your roof. Do you want another?”

Round Count: 10P-10R-4+SG Shooting Order: SG-R-PP

Staging: 2P-5 each holstered; R10 rounds on center table; SG at left window in both hands.

Shooter starts at left window SG in both hands. Indicate ready by saying the line, “Do you want another?” ATB, engage SG targets any order; make SG safe in window or table. Move to center table; activate rocker. With rifle, place 10 rounds on the round targets any order; each target must be engaged at least once. Missing the round target is a miss; hitting the rocker is a miss. Make rifle safe on table or right window. Move to right window. Shooter’s choice, place 10 rounds on 3 targets any order.



Stage 4 - Jail

Support your local Sheriff

“They laugh and joke a lot about it, but I really don’t think they’re going to hang me.”

Round Count: 10 R – 10 P - 4+SG

Shooting Order: R-SG-PP

Staging: 2 P 5 each holstered; R 10 rounds on target box; SG open empty on target box

Shooter starts inside jail cell. Indicate ready by saying the line, “I really don’t think they’re going to hang me.” ATB, move to target box. With rifle, engage targets: 3 rounds on the round target, then sweep the 4 back targets either direction, then 3 rounds on round target. Make rifle safe. With SG, shoot targets any order. Make SG safe on target box or right window. Move to right window; repeat rifle instructions with pistols.



Stage 5 - Boot Hill

Support your local sheriff

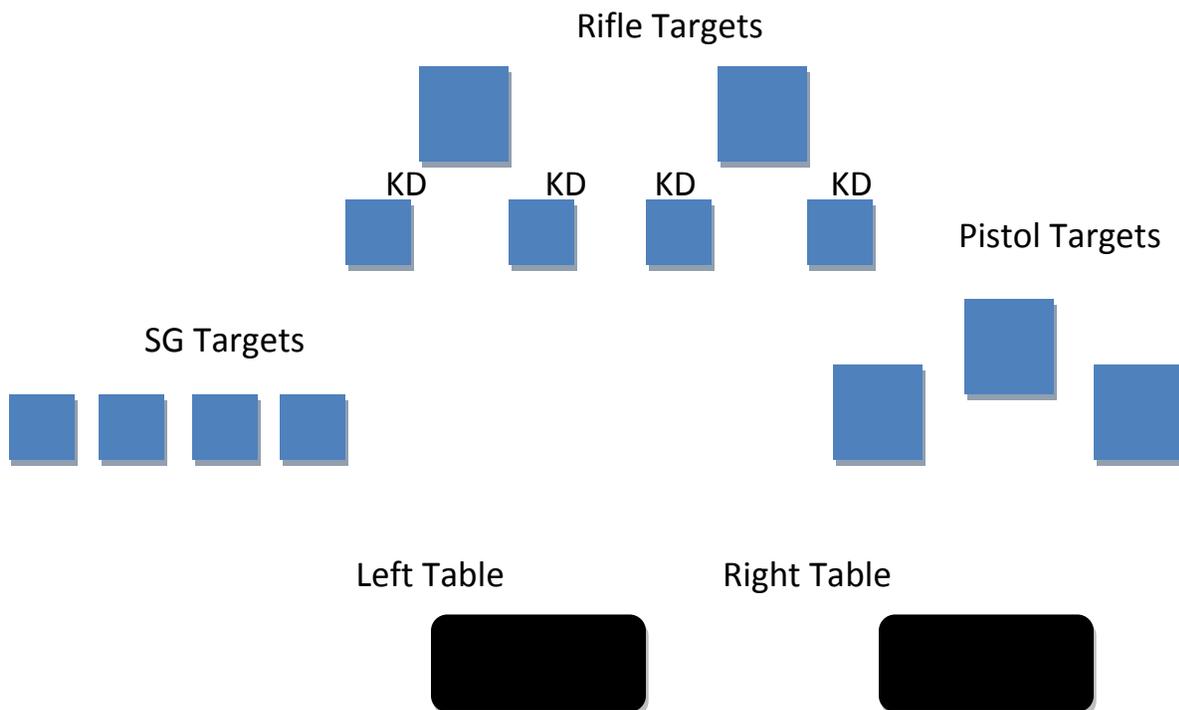
Old man Danby walks in to the jail and pulls his pistol, sticks it in the sheriff's face and demands the release of his son. The sheriff sticks his finger in the barrel. Old man Danby says, "If I pull this trigger, this gun will blow up in my face." The Sheriff replies, "It won't do my finger a heck of a lot of good either."

Round Count: 10 R – 10 P - 4+SG

Shooting Order: SG-R-PP

Staging: 2 P 5 each holstered; R 10 rounds on left table; SG in both hands.

Shooter starts left side of gatepost SG in both hands. Indicate ready by saying the line, "It won't do my finger a heck of a lot of good either." ATB, engage SG targets any order. Make SG safe on left table. With Rifle, engage targets with a 1-3-1-1-3-1 sweep either direction. Make rifle safe on either table. KD targets still standing can be made up with SG. SG can be made safe on either table. Move to right table. Engage pistol targets with a 1-3-1 sweep, then repeat either direction, either time.



Stage 6 - Livery

Support Your Local Sheriff

In the middle of the gun fight with the Danbys, the Sheriff asks Prudy, "Can't you just wing some of them?" She replies, "I only know one way to shoot: to kill."

Round Count: 10P-10R-4+SG

Shooting Order: R-PP-SG

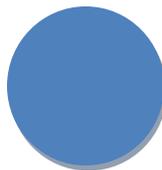
Staging: 2P-5each holstered; R-in both hands at left window; SG in right window

Shooter starts at left window rifle in both hands. Indicate ready by saying the line, "Can't you just wing some of them?" ATB, with rifle, engage the square targets 2 times and the round targets 3 times, any order. Make rifle safe in window or table. Move to table; repeat rifle instructions with pistols. Move to right window; shoot SG targets any order.

Rifle Targets



Pistol Targets



SG



Targets



Left Window

Table

Right Window



