

Stage 1

Saloon

Red River

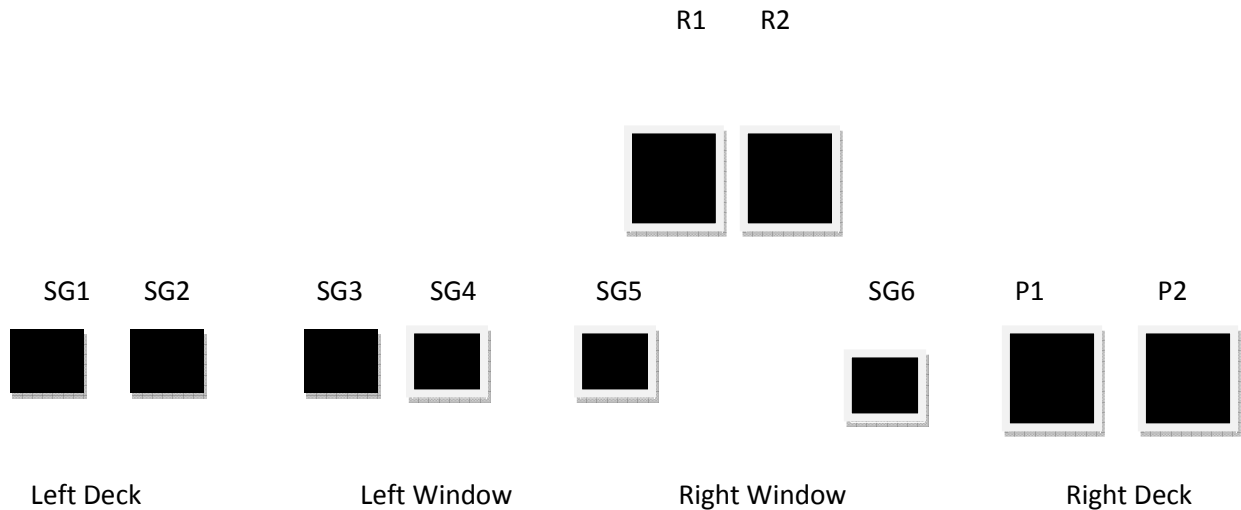
Tom Dunson says, "There won't be any quitting along the way, not by me and not by you."

Round count: 6+shotgun, 10 pistol, 10 rifle.

Shooting order: SG-R-PP

Staging: Shotgun in both hands on left deck, 6+rounds on person. 2 pistols 5 rounds each holstered, Rifle 10 rounds in right window.

Shooter starts on left deck SG in both hands. Indicate ready by saying the line, "Not by me and not by you." At the beep, shoot SG 1 and 2, move to left window and shoot SG3 and 4, move to right window and shoot SG 5 and 6. Place open empty shotgun in window. With rifle shoot a progressive sweep, 1 on 1, 2 on 2, 3 on 1, 4 on 2 from either direction. Move to right deck repeat rifle instructions on pistol targets.



Stage 2

The Well

Searchers

Ethan Edwards says, "That'll be the day."

Round Count: 10 rifle, 10pistol, 4+ shotgun

Shooting order: R-PP-SG

Staging: 2 pistols 5 rounds each holstered, rifle 10 rounds in both hands, SG open empty on table.

Shooter starts one foot touching stone, rifle in both hands. Shooter indicates ready by saying the line, "That'll be the day". At the beep, shoot 2 vigilante sweeps from either direction both times. A vigilante sweep is 12-123. Move to table, place open empty rifle on table. Repeat rifle instructions with pistols. Shoot SG targets any order.

R1



R2



R3



SG1



SG2



SG3



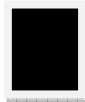
SG4



P1



P2



P3



Stone



Table

Stage 3

Fort

The Cowboys

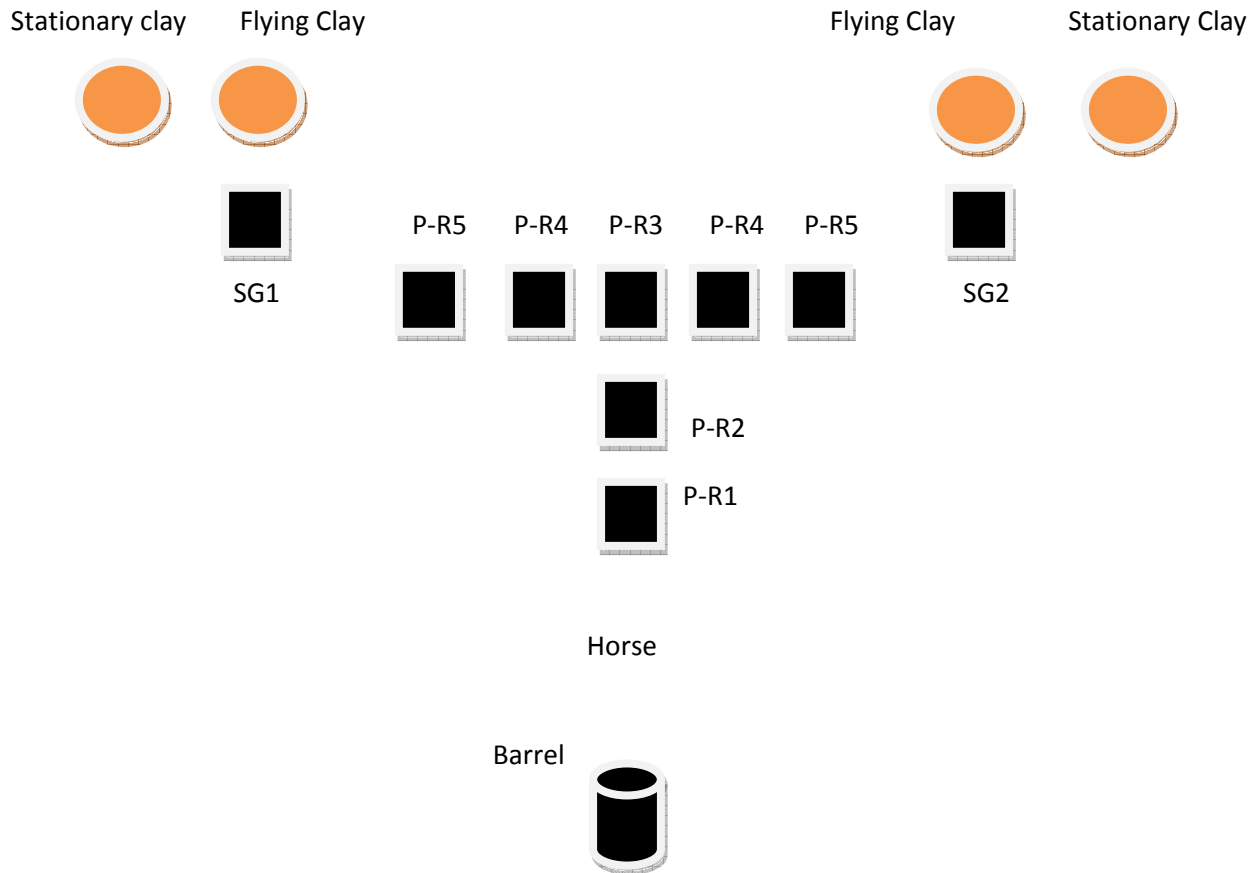
Will Anderson says, "We're burning day light."

Round Count: 10 rifle, 10 pistol, 4+ shotgun

Shooting order: R- SG- PP

Staging: 2 pistols 5 rounds each holstered, SG open empty on barrel, rifle 10 rounds in both hands.

Shooter starts at the barrel, rifle in both hands. Indicate ready by saying the line, "We're burning day light." At the beep, shoot rifle targets 1-2-3-4-5 then repeat 1-2-3 then 4-5 on the other side. Place open empty rifle on barrel safely pointed at the berm. SG targets can be shot anywhere between the barrel and horse. A miss on the flying clay can be made up on the stationary clay. Place open empty SG on the horse. Repeat rifle instructions with pistols.



Stage 4

Jail

Rio Bravo

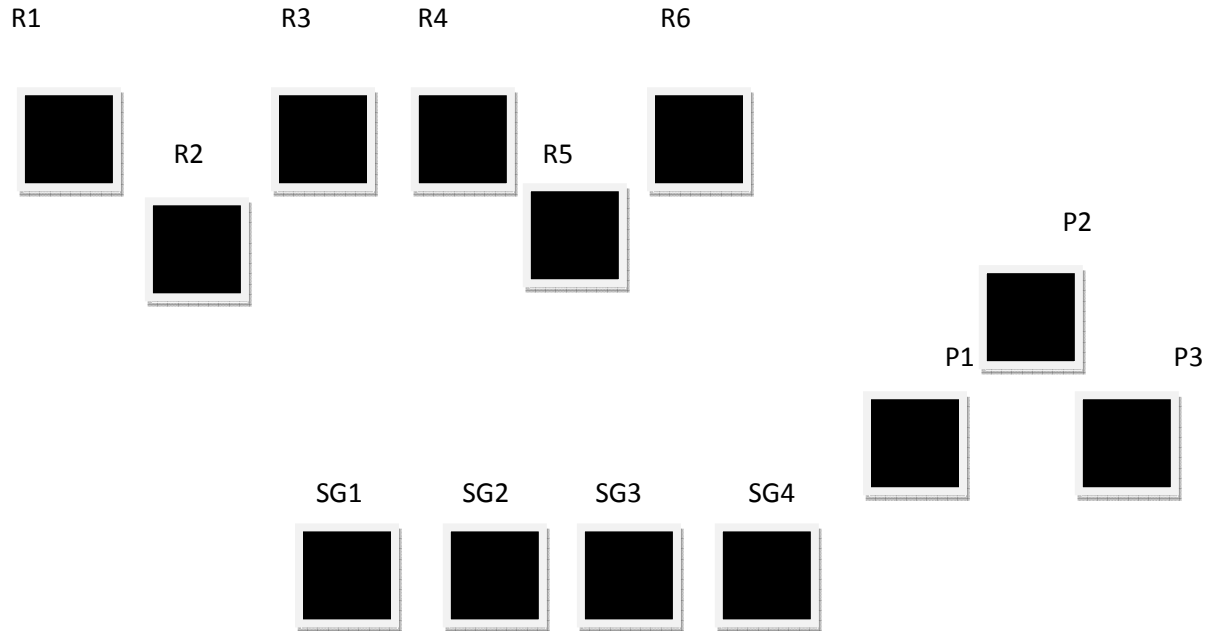
Sheriff John T. Chance says, "That's the second time you hit me, Dude. Don't ever do it again!"

Round Count: 10 rifle, 10 pistol, 4+ shotgun

Shooting order: R-SG-PP

Staging: rifle 10 rounds on target box, SG open empty on target box, 2 pistols 5 rounds each holstered.

Shooter starts at the target box, hands flat on box. When ready say the line, "Don't ever do it again." At the beep, shoot rifle targets with a 2-1-2-2-1-2 sweep from either direction. Place open empty rifle on target box. With SG shoot SG targets any order. Make SG safe and move to right window. With pistols shoot targets 2-1-2 from either direction both times.



Stage5

Boot Hill

Hondo

Hondo says, "Sooner or later everybody gets dead. It was his turn."

Round count: 10 rifle, 10 pistol, 8+ shotgun

Shooting order: SG-R-PP-SG

Staging: 2 pistols 5 rounds each holstered, rifle 10 rounds on center table, SG in both hands.

Shooter starts at left of gate post SG in both hands. Indicate ready by saying the line, "It was his turn."

At the beep, shoot SG targets any order. Move to center table. Place open empty SG on table.

With rifle shoot rifle targets with a 1-4-4-1 sweep from either direction. Place open empty rifle on table.

Repeat rifle instructions on pistol targets. Take SG to right of gate post and shoot SG targets any order.

R1 R2 R3 R4



SG1 SG2 SG3 SG4



SG5 SG6 SG7 SG8



P1 P2 P3 P4



Center Table

Stage 6

Livery

War Wagon

Lomax says, "Mine hit the ground first." Taw Jackson says, "Mine was taller."

Round count: 10 rifle, 10 pistol, 4+ shotgun

Shooting order: PP-R-SG

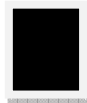
Staging: 2 pistols 5 rounds each holstered, rifle 10 rounds in left window, SG open empty in right window.

Shooter starts at center table, hands on pistols. When ready, say the line, "Mine was taller." At the beep, shoot pistol targets 3 rounds on P2, then 1 on P3 and P1, then repeat. Move to left window. Repeat pistol instructions on rifle targets. Make rifle safe. Move to right window and shoot SG targets any order.

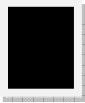
R1



R3



R2



SG1



SG2



SG3



SG4



P1



P3



P2



Left Window

Center Table

Right Window

Warm Up

Round count: 10 pistol, 10 rifle, 4+ shotgun

Shooting order: R-PP-SG

Shooter starts at left window rifle in both hands. When ready, say the line, "Let's do it." At the beep, shoot R1 and R3 2 times each then R2 6 times. Move to center table. Repeat rifle instructions with pistols. Move to right window and shoot SG targets any order.