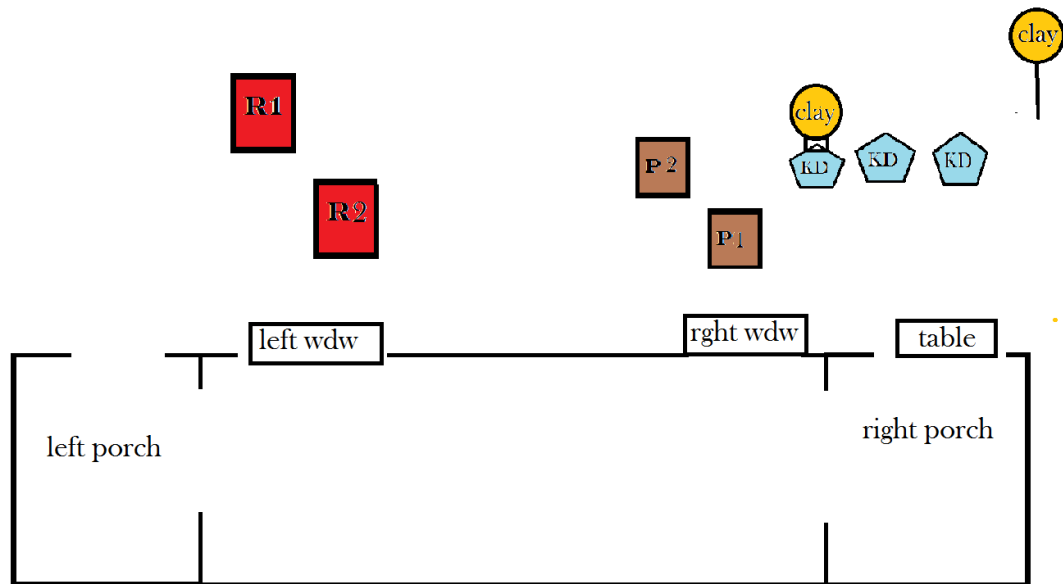


The Saloon



Round count - 10 Rifle, 10 Pistol, 4+ Shotgun

Gun order - Rifle, Pistols Shotgun

Staging - Pistols loaded 5 rds each and holstered, rifle loaded 10 rds and staged in left window, shotgun open and empty on right porch table.

Starting position - Both hands touching piano. SASS default NOT in effect.

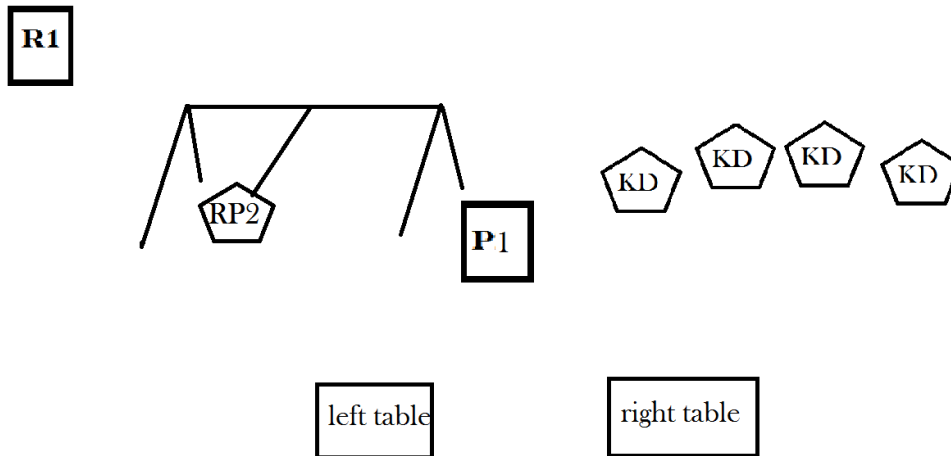
Start line - I'm buyin'

ATB - Shooting thru left window with rifle perform an alternating double tap sweep starting on either rifle target. Make rifle safe.

Pistols - Shooting thru the right window with pistols, repeat rifle instructions on pistol targets.

Shotgun - Knock down the three shotgun targets and break the flyer. A miss on the flyer can be made up on the stationary clay.

The Well



Round count - 10 Rifle, 10 Pistol, 4+ Shotgun

Gun order - Rifle, Pistols, Shotgun

Staging - Pistols loaded 5 rds each and holstered, rifle loaded 10 rds and staged on left table, shotgun open and empty on right table..

Starting position - Standing behind left table with both hands touching the actuator. SASS default does NOT apply.

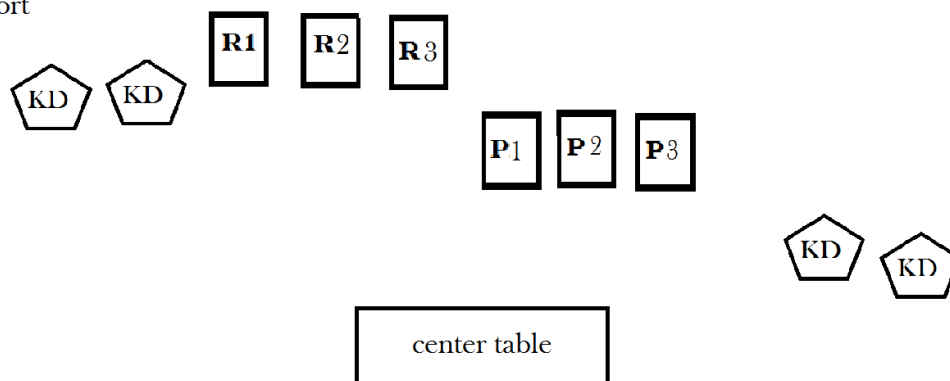
Start line - Let it rip

ATB - Release the swinger and then with the rifle place the first 4 rounds on R1 and then place 1 round on the swinger (RP2). Repeat instructions with remaining 5 rounds.

Next - With the pistols, place the first round on the swinger (RP2) and then place remaining nine rounds on P1.

Next - Retrieve shotgun and Knock down the four shotgun targets

The Fort



left window center opening Right window

Round count - 10 Rifle, 10 Pistol, 4+ Shotgun

Gun order - Shotgun, Rifle, Pistols

Staging - Pistols loaded 5 rds each and holstered, rifle loaded 10 rds and staged on table, shotgun open and empty in right window.

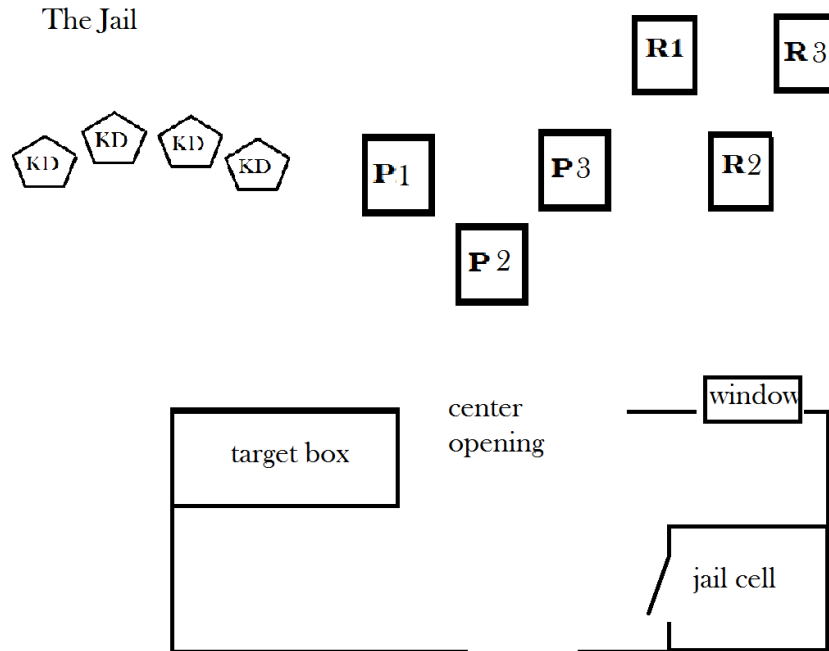
Starting position - Standing behind right window at low surrender. SASS default NOT in effect.

Start line - Remember the Alimony

ATB - Thru the right window with shotgun knock down the two shotgun targets then move to the opening and shoot the remaining two shotgun targets from somewhere between the opening and the center table. Make the shotgun safe on the table. Make ups must be made from the position they were shot. In other words, the window targets thru the window and the other two somewhere between the opening and the table.

Next - From the center table with the rifle place at least 3 rounds on each of the 3 targets. Round count only.

Next - From the center table repeat rifle instructions with the pistols.



Round count - 10 Rifle, 10 Pistol, 4+ Shotgun

Gun order - Shooter's choice, rifle not last. Split pistols if you so desire.

Staging - Pistols loaded 5 rds each and holstered, rifle loaded 10 rds and staged in right window, shotgun open and empty on target box.

Starting position - Both feet inside jail cell and hands not touching guns or ammo. SASS default is NOT in effect.

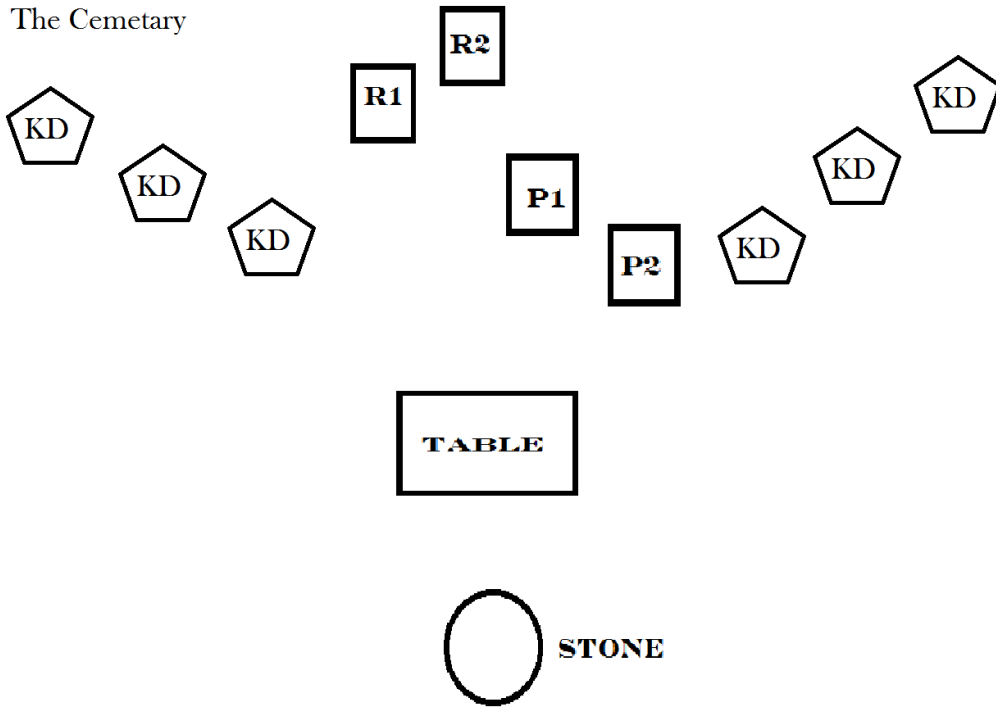
Start line - I'm bustin' out

ATB - Move to location of choice and start shootin'

Pistols - Shooting thru the center opening. With first five rounds, place the first two rounds on the center target (P2) and remaining three rounds on an outside target (P1 or P3). With the next five rounds repeat instructions but shoot the other outside target (P1 or P3).

Rifle- With the rifle thru the right window, repeat pistol instructions. Make rifle safe.

Shotgun - Knock down the four shotgun targets from behind the target box or thru the center opening. Make shotgun safe.



Round count - 10 Rifle, 10 Pistol, 6+ Shotgun

Gun order - Shotgun, Rifle, Pistols

Staging - Pistols loaded 5 rds each and holstered, rifle loaded 10 rds and staged on table, shotgun open and empty and held in both hands.

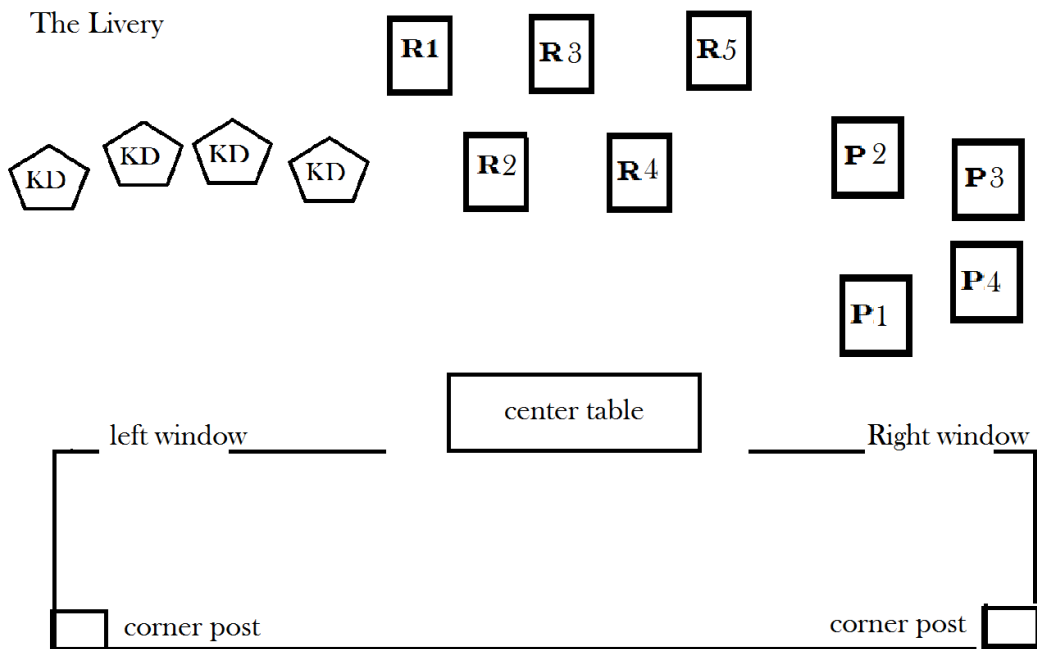
Starting position - One foot touching start stone with shotgun held in both hands, SASS default NOT in effect.

Start line - Excuse me while I whip this out

ATB - Shoot the six knockdown targets from any location between start stone and table. Make shotgun safe on the table.

Next - With the rifle perform an alternating progressive sweep on the two rifle targets beginning on either target. (e.g. R1,R2,R2,R1,R1,R1,R2,R2,R2,R2) Make rifle safe on the table.

Next- With the pistols, repeat the rifle instructions on the pistol targets.



Round count - 10 Rifle, 10 Pistol, 4+ Shotgun

Gun order - Shooter's choice, rifle not last.

Staging - Pistols loaded 5 rds each and holstered, rifle loaded 10 rds and staged on center table, shotgun open and empty in left window.

Starting position - Both hands touching the left or right corner post of the livery. SASS default NOT in effect.

Start line - Hi Yo Silver

ATB - Move to location of choice and start shootin'

Pistols - Shooting thru the right window. With the first five rounds shoot a Dee sweep beginning on any target and either direction (clockwise or counter clockwise). (e.g. P4,P3,P2,P1,P4) With the remaining five rounds, repeat instructions (e.g. P3,P2,P1,P4,P3). Hint- if ya do it right, each 5 rds will begin and end on the same target. You do not have to start each sweep on the same target.

Rifle- With the rifle thru the center opening, perform a double tap Dubya sweep beginning on either end. (e.g. R1,R1,R2,R2,R3,R3,R4,R4,R5,R5) Make rifle safe.

Shotgun - Knock down the four shotgun targets thru the left window.