

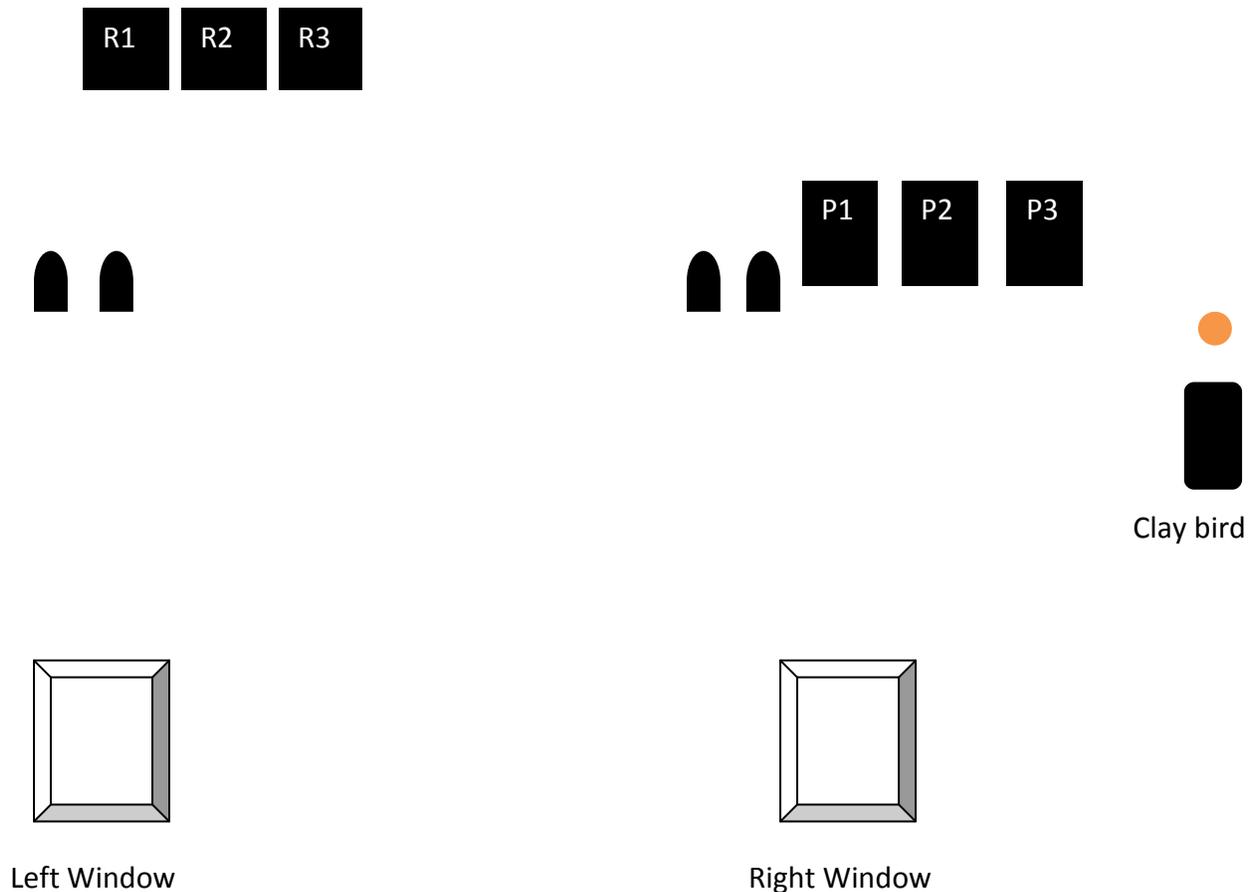
Stage 1 Saloon

Round Count 10 rifle 10 pistol 6+ shotgun

Shooting order: rifle, shotgun, shotgun, pistol, pistol, shotgun

Staging: 2 pistols 10 rounds holstered. Rifle 10 rounds and shotgun both in left window.

Shooter starts at piano both hands on keys. When ready say the line, "This is a sonata; you know Fredric Flippin Chopin." At the beep, move to the left window and shoot rifle targets with 2 vigilante sweeps (1-2-1-2-3), starting from either end each time. Place open empty rifle in window. With shotgun shoot 2 shotgun targets on left any order. Take shotgun, move to right window and shoot 2 shotgun targets any order. Place open empty shotgun in window. With pistols shoot 2 vigilante sweeps, starting from either end each time. Take shotgun to right porch and shoot popper and clay bird. A miss on the clay bird is not a miss but breaking it earns a 5 second bonus.



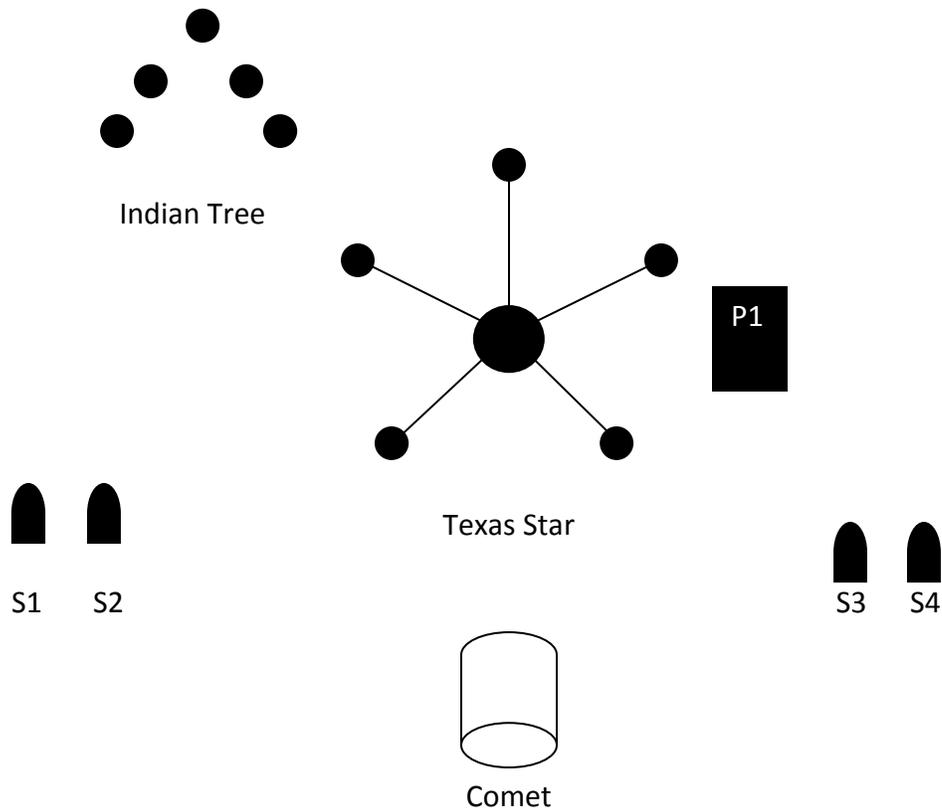
Stage 2 The Well

Round count 10 pistol 10 rifle 4+ shotgun

Shooting order: pistol, pistol, rifle, shotgun

Staging: rifle and shotgun on trays, pistols in pommel holsters

Shooter starts sitting on Comet, both hands on saddle horn. When ready say the line, "I'm seeing stars." At the beep, with pistols, clean the Texas star, place remaining rounds on pistol dump target. Stars left on Texas star and misses on dump target are misses. With rifle, place 2 rounds on each target on Indian tree in any order. With shotgun, shoot shotgun targets in any order. All shooting to be done from seated position (butt on Comet).



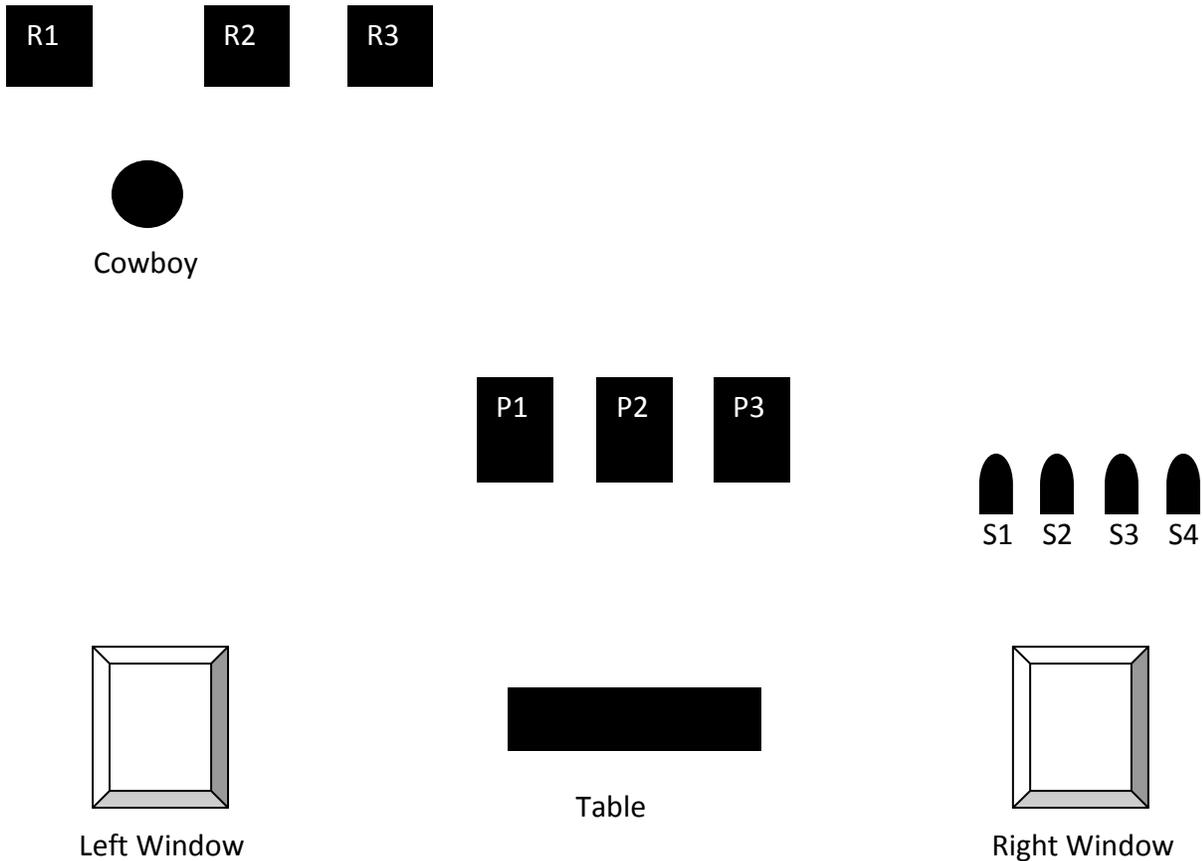
Stage 3 Fort

Round Count 10 rifle 10 pistol 4+ shotgun

Shooting order: rifle, pistol, pistol, shotgun

Staging: rifle in both hands at left window, 2 pistol holstered, shotgun in right window

Shooter starts at left window rifle in both hands. When ready say the line, "Just once I'd like to shoot an educated man." At the beep, shoot an alternating Nevada sweep starting on the cowboy. CB-R1, CB-R2, CB-R3, CB-R2, CB-R1, can be shot from either end but CB must be shot first. Make rifle safe in left window or center table. Shooter's choice with pistols, place 10 rounds on 3 targets any order. Each target must be shot at least twice. Move to right window and shoot shotgun targets any order.



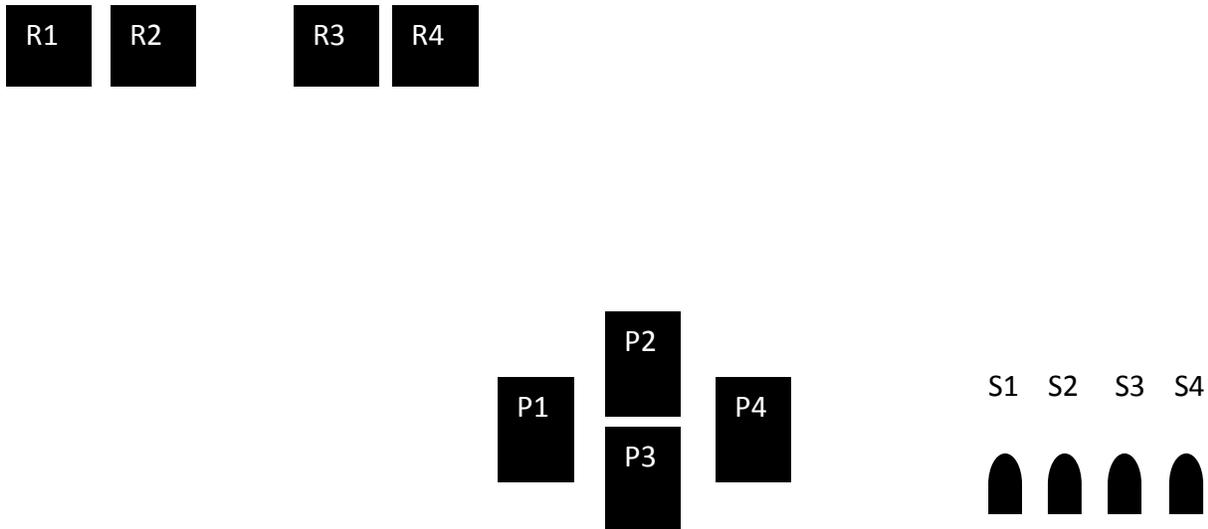
Stage 4 Jail

Round Count 10 pistol 10 rifle 4+ shotgun

Shooting order: shooters choice but rifle cannot be shot last

Staging: rifle and pistols on target box, shotgun on tray or rack at right window

Shooter starts in jail cell behind line. When ready say "They laugh and joke a lot about it, but I really don't think they're going to hang me." ATB, beep move to your guns. With rifle alternate 5 rounds between R1 and R2, then 5 rounds between R3 and R4, starting on either of the 2 targets with each 5 rounds. With pistols alternate 5 rounds on the 2 vertical targets which are P2 and P3, then alternate 5 rounds on 2 horizontal targets which are P1 and P4, starting on either of the 2 targets with each 5 rounds. Pistols may be returned to target box or holstered. Shoot shotgun targets through right window in any order.



Right Window

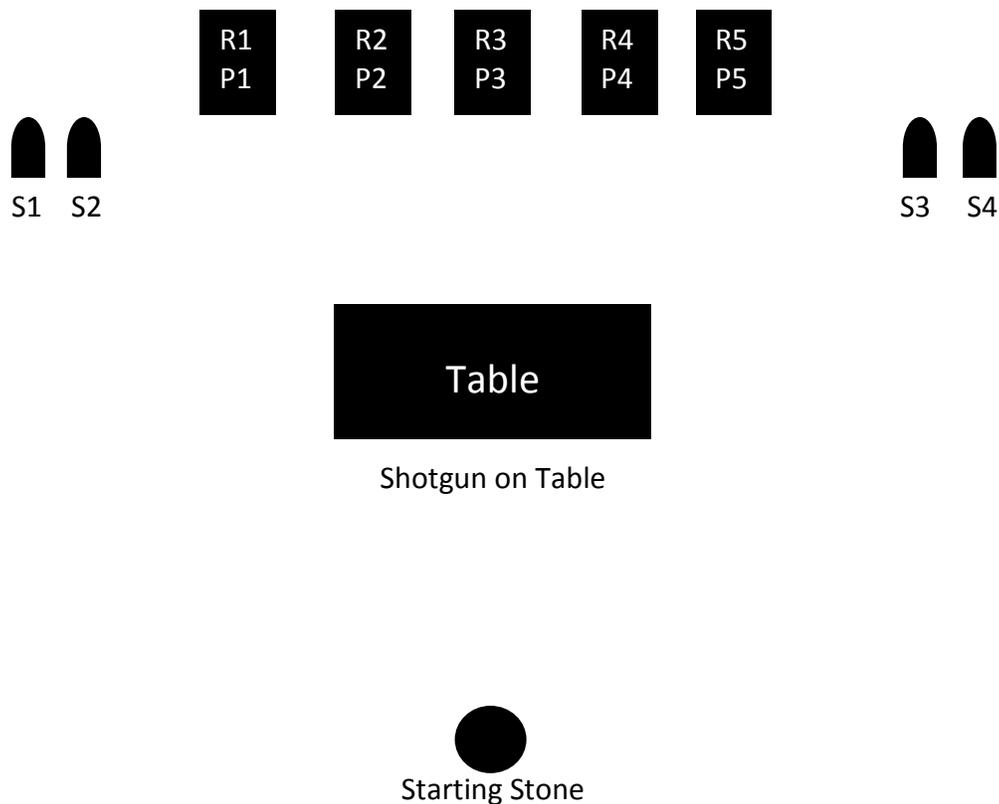
Stage 5 Cemetery

Round count 10 rifle 10 pistol 4+ shotgun

Shooting order: rifle, pistol, pistol, shotgun

Staging: rifle in both hands, 2 pistol 10 rounds holstered, shotgun on table

Shooter starts in gateway rifle in both hands, one foot touching stone. When ready say the line, "In pace requiescat Shifty." At the beep, sweep rifle targets twice, starting from either end each time. You may double tap the end target. Move down range and make rifle safe on table. Shoot the R/P targets with pistols in exactly the same order you shot them with the rifle. Shoot shotgun targets any order.



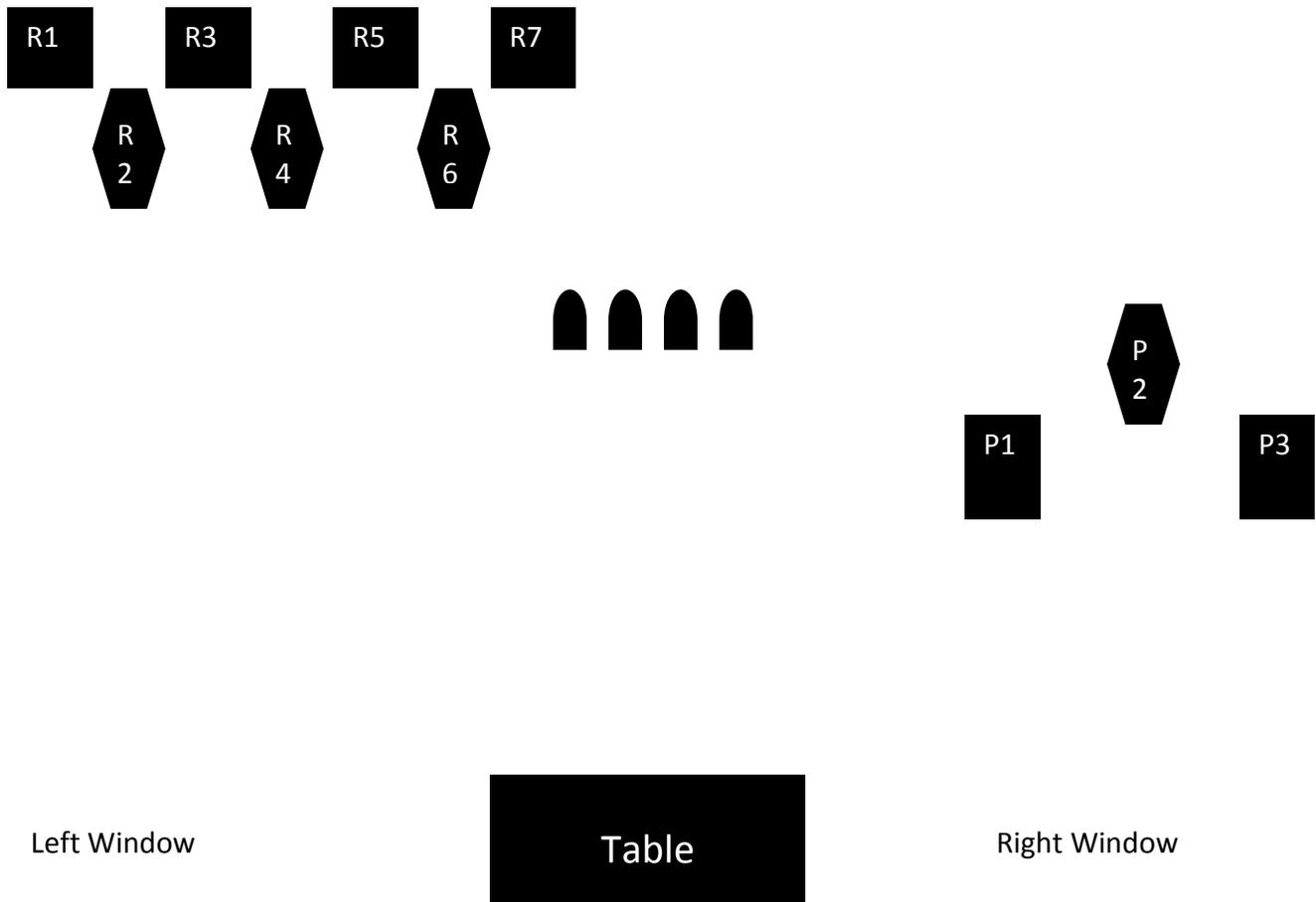
Stage 6 Livery

Round count 10 rifle 10 pistol 4+ shotgun

Shooting order; rifle, shotgun, pistol, pistol

Staging; shooter starts at left window rifle in both hands, 2 pistol loaded 10 rounds and holstered, shotgun on table.

When ready say the line, "My mistake--three coffins." At the beep, sweep targets with one round on squares and two rounds on coffins. 1-2-1-2-1-2-1. Make rifle safe in left window or on table. From table, shoot shotgun targets any order. Make shotgun safe on table or in right window. Through right window, shoot pistol targets 2-1-2 twice, starting from either end each time.



Warm up

Round Count 9 rifle 10 pistol 4+ shotgun

Shooting order: shotgun, rifle pistol, pistol

Staging: shotgun in both hands behind table, rifle in left window, two pistols 10 rounds and holstered.

Shooter starts behind table with shotgun in both hands. When ready say the line, "Let's do it." At the beep, shoot shotgun targets in any order. Make shot gun safe on table. Move to left window and triple tap the coffin targets with rifle in any order make. Make rifle safe in left window and move to right window. Shoot pistol targets 2-1-2 with first pistol and repeat instructions with second pistol.

