

Stage 1 Storm at the Shifty Eye Saloon

Bay 2

Santa Claus was making pretty good time on Christmas eve until he hit the icy cold winter wind sweeping and swirling across River Bend. As soon as he did, a downdraft knocked him right out of his sleigh. Clutching his bag as a parachute, he tumbled down through the maelstrom. His reindeer, sensing no one at the reins, went fleeing for the comparative warmth of the North Pole. They uttered nary a "bye you bye" to Santa as they wheeled and disappeared into the cold blizzard of a night. More rapid than eagles, his coursers they flew.

Round count

10 pistol
10 rifle
4 + shotgun on your person

Shooting Order

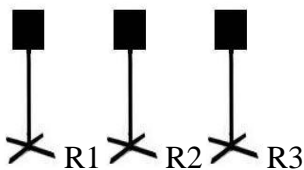
rifle
pistol
pistol
shotgun

Staging

Staging: Pistols loaded with five rounds each, holstered, rifle staged in left window, and shotgun staged on table on right porch. Start on front porch with both hands touching swinging door. Swinging door is closed with the shooter on the outside. Big doors are slid to the middle of the saloon.

Procedure

Shooter indicates ready by saying line **"Oh Deer?"** ATB: Move to left window. With the rifle, shoot the first five rounds in a Nevada sweep starting on either end, with the second five rounds, shoot a Nevada sweep starting from the other end. Move to the right window and shoot the pistol targets using the rifle instructions. Move to the porch and shoot the 2 flyers in any order. Each flyer hit is a 5 second bonus - no misses on flyers unless they are not addressed. Buckaroos get a 5 second bonus when both flyers are engaged OR a 10 second bonus if at least one is hit. If they get both of them – go ahead and give them another 5 seconds. 15 second bonus max for buckaroos 10 seconds max for everyone else.



Stage 2 Too many cookies at the Fort

Bay 4

At least he was dressed for the neighborhood. Santa - booted and bundled to his nose - stomped through the blizzard until he came to a small shack and corral, with a cozy cabin nearby. No one could hear his knock above the howling wind, so he tried the door. No joy. What did his wondering eyes see - but a chimney? It had been years since Santa tried to drop down a chimney, but this was an emergency. He did tighten his belt a mite first, briefly regretting the extra cookies eaten at Ralphie Parker's house only an hour ago.

Round count

10 pistol
10 rifle
4+ shotgun on your person

Shooting Order

pistol
pistol
rifle
shotgun

Staging

Rifle and Shotgun staged on table. Two pistols loaded with five rounds each and holstered.

Procedure

Shooter starts beside table touching hat brim with both hands. Shooter indicates ready by saying the line **“Just too many cookies!”** At the beep, Place five shots on three targets with each pistol. Holster. Pick up rifle and shoot the pyramid rifle targets by shooting the top target and then one target in the second tier, the top target, then the other second tier target, the top target, then one of the bottom targets, the top target, then the other bottom target, then finish with the top target WITH A DOUBLE TAP. Put open and empty rifle on table. Take shotgun and shoot the 4 shotgun targets until down.

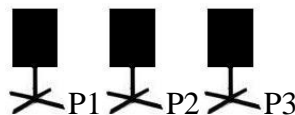


table with rifle and shotgun

Stage 3 The (jail) cabin

Bay 5

He could just squeeze down the chimney, but when Santa dusted the soot off of his Stetson, he noticed - right at the end of his jolly round nose - the barrel of a Colt 45. "Whoa, there partner, I'm Santa." "Well" said the Grinch, "I don't care if you are Wyatt Earp - and buddy you ain't NO Wyatt Earp. You look like an escaped convict in that red jump-suit. There is a shed out back, even a Grinch wouldn't want you freeze to death on Christmas Eve. You are going to have to prove you're Santa or out you go." Wouldn't you just know? Santa had left his picture ID in the sleigh.

Round count

10 pistol
10 rifle
8+ shotgun on your person

Shooting Order

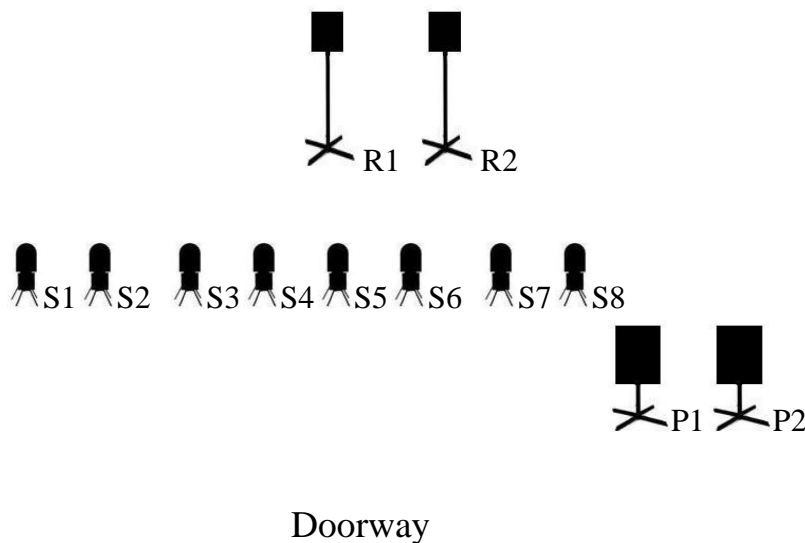
rifle
shotgun
pistol
pistol

Staging

rifle and shotgun staged in target box

Procedure

Shooter starts outside the line on the cabin door, one hand is raised as if knocking on (nonexistent) door. Shooter indicates ready by saying the line **"You ain't no Wyatt Earp."** ATB: Go to rifle, put five rounds on each rifle target in any order. Make rifle safe on target box. Knock down the eight shotgun targets in any order. Shotgun may be shot from anywhere on the firing line - from target box to, or even through, the window. Extra shotgun shells may be staged anywhere on target box or on window shelf. Belt must be empty before using any staged rounds. Make shotgun safe on target box, window shelf or vertical rack by window. With pistols - through the window - put 5 rounds on each pistol target in any order.



Stage 4 Stable and corral

Bay 7

You can snuggle up with those flea bitten nags out in the paddock, growled the grizzled Grinch, as he slammed the cabin door. So, Santa did just that. For the freezing horses, he built a nice roaring fire from the coal intended for ungrateful children. Soon they were all warm and toasty, but there was still a job to do. In the ramshackle shed, he spied just what he needed. Taking a tin from his bag, Santa sprinkled some powder on a beat-up old wagon. Quick as a wink, the wagon sailed into the air. He blew some more dust toward the horses and he whistled, and shouted, and called them by name: "Now, *Silver!* now, *Fury!* now *Diablo* and *Champion!* On, *Trigger!* on, *Buttermilk!* on, *Comet* and *Topper!*

Round count

- 10 pistol
- 10 rifle
- 2 + shotgun on your person

Shooting Order

rifle shot first

Staging

all guns - including pistols - staged at marked positions.

Procedure

Shooter starts at left window with both hands cupped around mouth. Say the line **“Now dash away all!”** ATB, with rifle, engage rifle targets in a Grinch sweep starting on either end - Double tap each outside target, double tap the center target and then double tap each outside target again. Second set of outside double taps can go in either direction (I,1,3,3,2,2,1,1,3,3) **or** (I,1,3,3,2,2,3,3,1,1) Make rifle safe. Engage pistol targets following rifle instructions. Return pistols to table or holsters. With shotgun, knock down the shotgun targets in any order.

