

Stage 1 Grandma got run over by a reindeer.

Bay 2 Saloon

Grandma got run over by a reindeer
Walking home from our house Christmas eve
You can say there's no such thing as Santa
But as for me and grandpa we believe

She'd been drinking too much eggnog
And we begged her not to go
But she heard someone yelling "HiYo Silver"
And she staggered out the door into the snow

Round count

10 pistol
10 rifle
8 + shotgun on your person / extras staged

Shooting Order

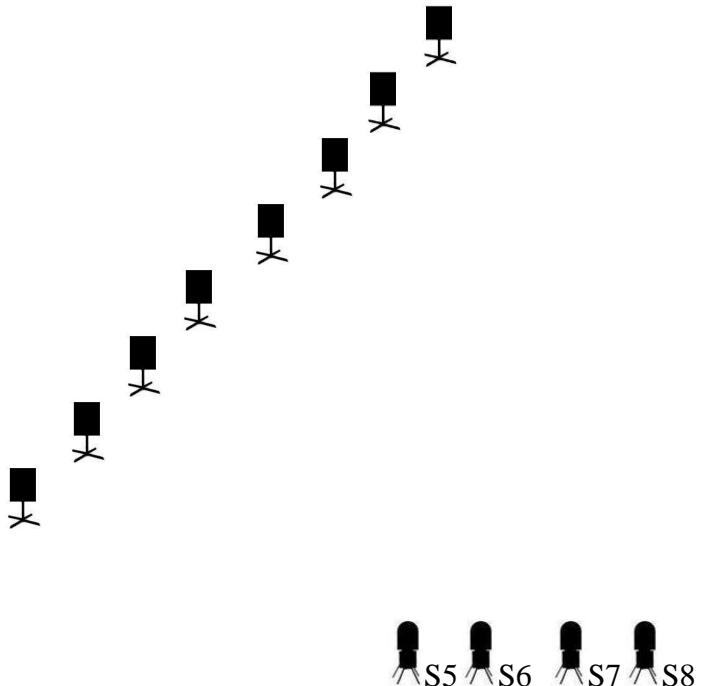
shotgun
pistol and rifle - either order
shotgun

Staging

Pistols are holstered. Rifle on table and shotgun in hand.

Procedure

Shooter starts at left window, SG in both hands. Shooter indicates ready by saying the line "**"Oh no, not Grandma!"**" ATB: Engage SG targets in any order. Make shotgun safe on center table. At the center table - with rifle and pistols - shoot a continuous 1-2-3-4-4-3-2-1 sweep from either direction. Take SG to right table and shoot SG targets in any order.



Stage 2 Grandma got run over by a reindeer. Bay 4 Fort

Grandma got run over by a reindeer
Walking home from our house Christmas eve
You can say there's no such thing as Santa
But as for me and grandpa we believe

When we found her Christmas morning
At the scene of the attack
She had hoof-prints on her forehead
And incriminating Claus marks on her back

Round count

10 pistol
10 rifle
4 + shotgun on your person

Shooting Order

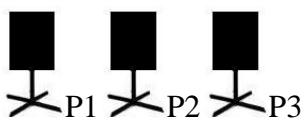
rifle
pistol
pistol
shotgun

Staging

Pistols are holstered. Rifle in left window and shotgun staged on right window.

Procedure

Shooter starts standing at left window with both hands on pistols. Shooter indicates ready by saying the line "**"Those 're Claus marks on her back!"**" ATB: engage targets in a double tap sweep, start on either bottom target and sweep around the perimeter - up then down. Make rifle safe. With the pistols, (anywhere through the doorway) shoot a double tap Nevada sweep on pistol targets starting on either end. With the shotgun, knock down the four shotgun targets in any order.



① left window both

Stage 3
Bay 5

Grandma got run over by a reindeer. **Jail**

Grandma got run over by a reindeer
Walking home from our house Christmas eve
You can say there's no such thing as Santa
But as for me and grandpa we believe

Now the whisky and cards are on the table
Tonto's all warm and snug in his bed
That masked man and his silver horse
Are a match for the hair on grandma's poor ole head

Round count

10 pistol
10 rifle
4 + shotgun on your person

Shooting Order

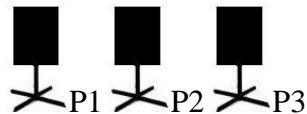
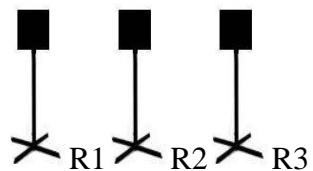
rifle
pistol
pistol
shotgun

Staging

Staging: Pistols loaded with ten rounds, holstered, rifle staged in right window, and shotgun staged on target box. Start in jail cell with both hands touching bars or door. Door is open with the entire shooter on the inside.

Procedure

Shooter indicates ready by saying line **“What the elf was that, a masked man?”** ATB: Move to right window. With the rifle, shoot targets in a Nevada sweep starting on either end, double tapping the center target each time and single tapping the ends. (1-2-2-3-2-2-1-2-2-3) Make rifle safe. Move to the doorway and shoot the pistols in the same pattern as the rifle. Shoot shotgun targets in any order until down.



Stage 4
Bay 7

Grandma got run over by a reindeer. Livery Stable

Grandma got run over by a reindeer
Walking home from our house Christmas eve
You can say there's no such thing as Santa
But as for me and grandpa we believe

I've warned all my friends and neighbors
Better watch out for yourselves
They should never give a license
To a man who drives a sleigh
And plays with elves

Round count
10 pistol
10 rifle
2 + shotgun on your person

Shooting Order
rifle shot first

Staging

all guns - including pistols - staged on Comet
Hands touching hat

Procedure

Shooter starts seated on Comet with hands on hat. Say the line **“We can't hang Santa on Christmas - better wait 'til New Year's!”**. ATB, with rifle, engage the Christmas train targets. Starting on either end - sweep - triple tap the first two targets, double tap the middle target and single tap the last two targets. Make rifle safe on Comet's shelf. Shooter's choice about shotgun or pistols next. Engage pistol targets following rifle instructions. Return pistols to Comet or the shooter's holsters. With shotgun, knock down the shotgun targets in any order.

